

## **COURSE LITERATURE**

# **Programming for computer graphic artists 7.5 credits M0002E**

**Programmering för datorgrafiker**

**Course literature admitted: Autumn 2012 Sp 1 - Present**

**DECISION DATE  
2012-02-15**

Maya Python for Games and Film: A Complete Reference for Maya Python and the Maya Python API, ISBN-13: 978-0123785787

Samt utdelat material.

## **Examiner**

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