

## **COURSE LITERATURE**

# **Computer graphics with virtual environments 7.5 credits M7002E**

**Datorgrafik och virtuella miljöer**

**Course literature admitted: Spring 2012 Sp 3 - Spring 2014 Sp 4**

**DECISION DATE  
2011-12-20**

Reference literature:

Real-Time Rendering, third edition, by Möller, Haines & Hoffman ISBN 978-1-56881-424-7 (newer more current)

E. Angel, Interactive Computer Graphics: A Top-Down Approach Using OpenGL, 4th edition, Addison-Wesley, ISBN 0-201-77343-0. (older)

## **Examiner**

Matthew Thurley