

COURSE LITERATURE

Real-time computer graphics programming 7.5 credits S0006E

Programmering av realtidsgrafik

Course literature admitted: Autumn 2020 Sp 1 - Present

**DECISION DATE
2020-06-18**

Title: Real-Time Rendering, Fourth Edition
Authors: Akenine-Möller Tomas, Haines Eric, Naty Hoffman
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Examiner

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