

## **COURSE LITERATURE**

# **Graphics programming and algorithms 7.5 credits S0008E**

**Grafikprogrammering och algoritmer**

**Course literature admitted: Autumn 2020 Sp 1 - Present**

**DECISION DATE  
2020-06-18**

Title: Real-Time Rendering, Fourth Edition  
Authors: Akenine-Möller Tomas, Haines Eric, Naty Hoffman  
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## **Examiner**

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