

COURSE LITERATURE

Computer graphics programming 15 credits S0009E

Programmering av datorspelsgrafik

Course literature admitted: Autumn 2021 Sp 1 - Present

**DECISION DATE
2021-02-16**

Title: Real-Time Rendering, Fourth Edition Authors: Akenine-Möller Thomas, Haines Eric, Naty Hoffman ISBN-10: 9781138627000

Examiner

Patrik Holmlund