COURSE LITERATURE

Audio in digital games 7.5 credits S0039F

Ljud i digitala spel

Course literature admitted: Autumn 2023 Sp 1 - Present

DECISION DATE
2012-04-26

Collins, Karen. Game sound an introduction to the history, theory, and practice of video game music and sound design
Cambridge, Mass. : MIT Press, c2008
Available in the eLibrary

Other reading materials provided.

Examiner

Nyssim Lefford

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